

## Touch Screen TFT Shield for Arduino Uno

Filed under: [ARDUINO](#) – [2 Comments](#)

November 28, 2014

The 2.4" Colour TFT display with micro SD card slot is now available as a SHIELD for Arduino UNO.

It has a four wire resistive touch screen, a micro SD card socket, a reset switch and a convenient arduino Uno shield footprint.

Specifications:

2.4 inch LCD TFT display has Bright, 4 white-LED backlight .

Colorful, 18-bit 262,000 different shades

4-wire resistive touchscreen

240 x 320 resolution

Spfd5408 controller with built in video RAM buffer

8 bit digital interface, plus 4 control lines

Uses digital pins 5-13 and analog 0-3. Digital pins 2, 3 and analog 4 and 5 are available for user defined purpose.. Pin 12 is available if micro SD is not used.

5V compatible, can be used with 3.3V or 5V logic

Size: 71 x 52 x 7mm





For using this shield with Arduino we need a suitable library. The preinstalled TFT library that comes with the Arduino IDE uses SPI interface.

As SPI is slow for a screen size of 2.4" , this LCD uses parallel interface, though more pins are required.

LCD panel takes eight I/O pins ( 8-bit parallel data bus ) LCD\_D0 to LCD\_D7.

SD card needs another four — select, DI data in, DO data out and SCK data clock.

But the LCD panel needs another five pins (RST,CS,RS,WR,RD) to control the eight-bit data bus, taking up five of the six analog I/O pins. So in the end, there's just one analog I/O and two digital I/O pins left for other uses in your project

ADAFRUIT is the only TFTLCD library available. In this demo I've used the Adafruit library , as well as the modified library from

<http://www.smokeandwires.co.nz/blog/a-2-4-tft-touchscreen-shield-for-arduino/>

Download the following libraries :

1. Modified TFT SHIELD Library from Smoke and Wires

<https://github.com/Smoke-And-Wires/TFT-Shield-Example-Code/archive/master.zip>

Extract the downloaded zip file & copy the folder named **SWTFT-Shield** to the Arduino Libraries.

2. Adafruit GFX graphics core library, this is the 'core' class that all other graphics libraries derive from

<https://github.com/adafruit/Adafruit-GFX-Library/archive/master.zip>

Rename the uncompressed folder as Adafruit\_GFX .It has a .cpp & a .h file .

Ensure that the Library folder name and the file names of .cpp & .h files inside the folder are the SAME.

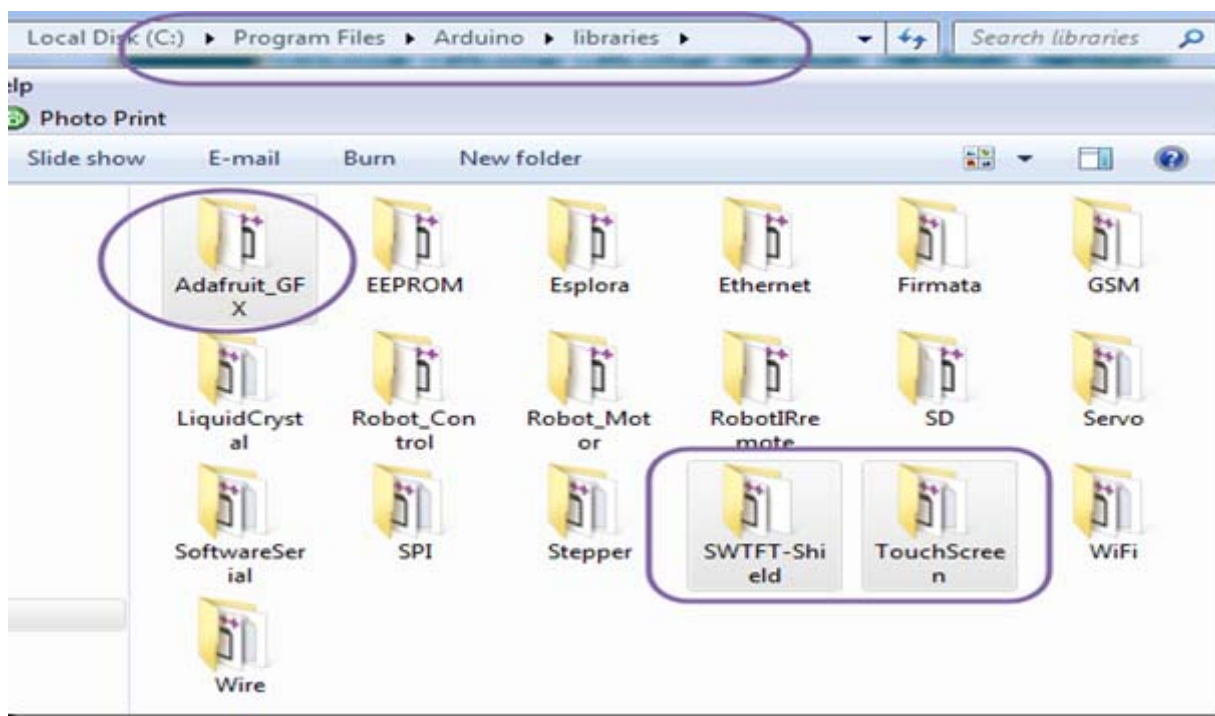
If the name of the folder is different (even if you leave out the underscore) Arduino won't recognize the keywords from the library.

3.Arduino library for 4-wire resistive touchscreens

<https://github.com/adafruit/Touch-Screen-Library/archive/master.zip>

Rename the uncompressed folder as TouchScreen.

Copy these 3 folders to C:\ProgramFiles\Arduino\Libraries



You can download the library with all examples and bitmap image samples from [HERE](#) .

Unzip the downloaded folder & copy the 3 folders to libraries folder as seen in image above.The images inside the bitmap\_images folder should be copied to the ROOT of Micro SD card.Do not copy as folder.Copy and paste inside SD card only the bitmap images.

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Fix the LCD SHIELD on to the Arduino UNO carefully matching the pins.

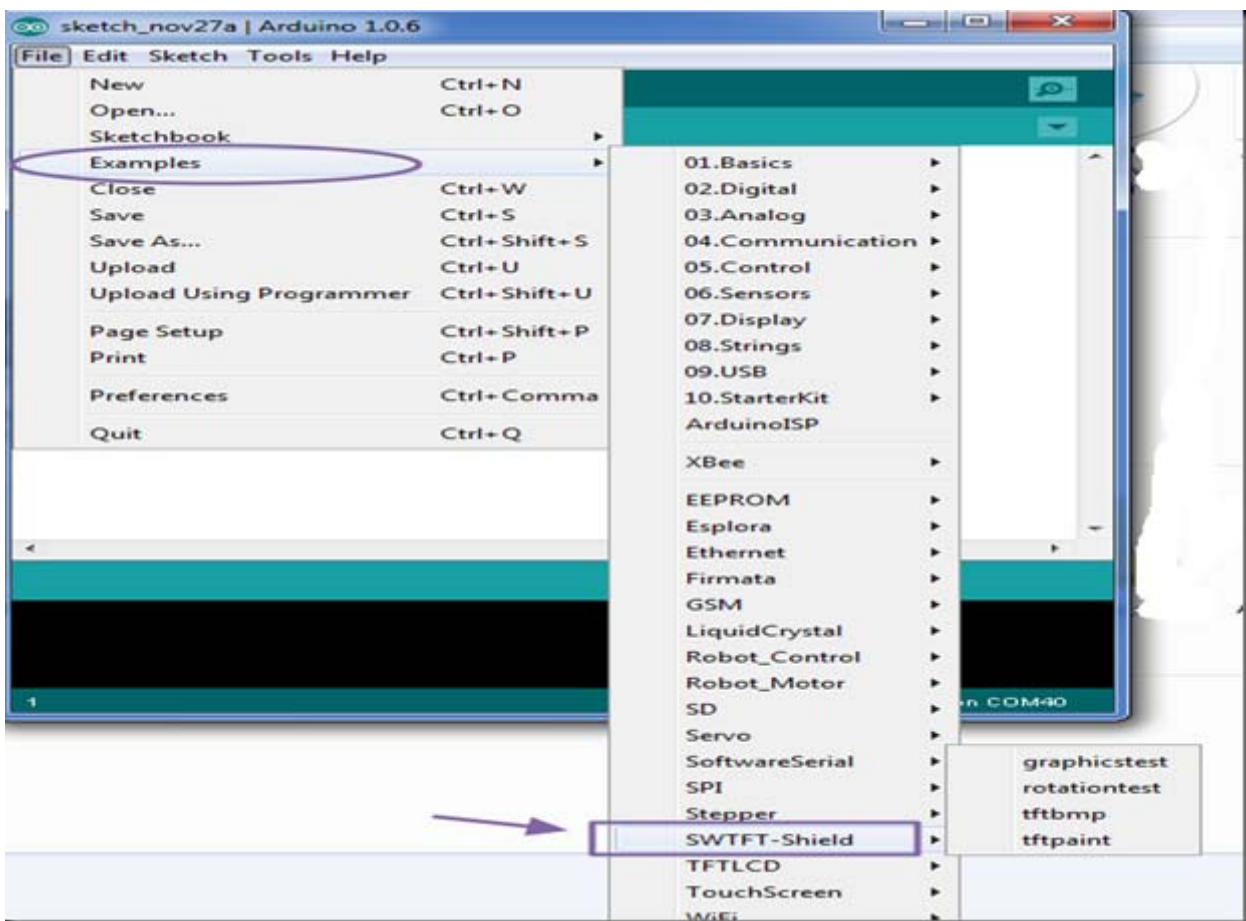


Connect the USB cable to PC & open the Arduino IDE. Feed in the COM port allotted & select the board type as UNO.

Under File—>Examples -> SWTFT-Shield

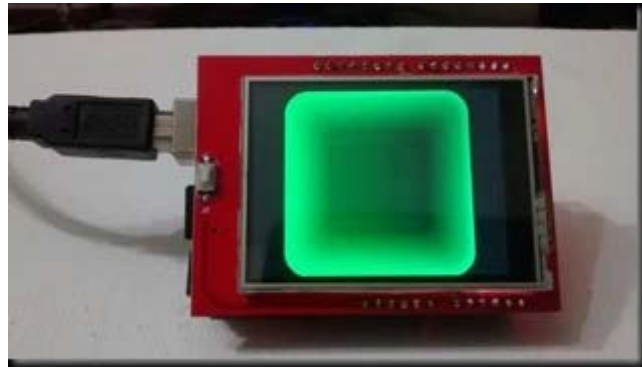
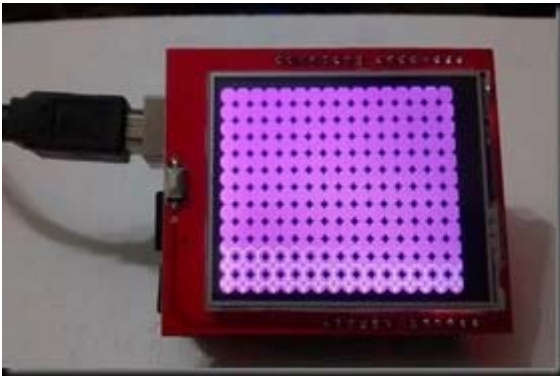
you can see 4 sample codes for testing.If you do not see this under examples , check your Arduino Libraries directory for the folder SWTFT-Shield.The folder name must be the same as that of the .cpp & .h files .

Let us test the sample examples now.



1. Load the sample code “**graphicstest**” on to the Arduino.

You can see the screen color changes and graphics display effect on LCD.



2. Now upload the second file “rotationtest”

Open the Serial monitor of Arduino IDE & select Baud Rate as 9600 & New Line at the bottom .

On clicking on the Send button you can see Line,circle,dotted circle & Text at corners of the screen. Every click displays at corners of the screen one by one.

```
rotationtest | Arduino 1.0.6
File Edit Sketch Tools Help
Serial Monitor
rotationtest

#include <Adafruit_GFX.h>
#include <SWTFT.h> // Hardware

// Assign human-readable names to some common pin numbers
#define BLACK 0x0000
#define BLUE 0x001F
#define RED 0xF800
#define GREEN 0x07E0
#define CYAN 0x07FF
#define MAGENTA 0xF81F
#define YELLOW 0xFFE0
#define WHITE 0xFFFF

SWTFT tft;

COM40
Send
IFT LCD test
This is a test of the rotation capabilities of the TFT library!
Press <SEND> (or type a character) to advance
0
1
2
3
0
1
2
3
0
1
2
3
Autoscroll
Newline 9600 baud
```



3. Now let us test the 3rd example “**ttfbmp**”

It takes any **320-pixel wide 24-bit BMP image** located in the **root** of the MicroSD card, loads it up & displays it.

Save any bitmap image BMP from your PC on to a Micro SD card using card reader. Make sure that **the .bmp FILE SIZE does not exceed 250KB**. You can make use of PC application like IRFANVIEW to resize the image & save as .bmp file of required size. If the file size is large “File not found” error will be the response.

Slide the Micro SD card into the slot at the back of the shield.

Load the 3rd example “**ttfbmp**” & see the result on the LCD screen.





4. Now upload the 4th example "tftpaint "

Color pattern with 6 colors appear horizontally on the left side of screen. You can pick any color and draw or write on the touch screen. Do not use any sharp object to write as it will damage the screen. Use a round edge stick and apply nominal pressure to write on screen.



Let us test a modified example to write on LCD screen from the Serial monitor of Arduino.

Upload the following code on to Arduino.

```
-----  
  
#include <Adafruit_GFX.h> // Core graphics library  
#include <SWTFT.h> // Hardware-specific library  
char dataRx;  
  
// Assign readable names to some common 16-bit color values:  
#define BLACK 0x0000  
#define BLUE 0x001F
```

```
#define RED 0xF800
#define GREEN 0x07E0
#define CYAN 0x07FF
#define MAGENTA 0xF81F
#define YELLOW 0xFFE0
#define WHITE 0xFFFF

SWTFT tft;

void setup(void) {
  Serial.begin(9600);
  Serial.println(F("Type character in Arduino Serial port"));
  delay(1000);

  tft.reset();

  uint16_t identifier = tft.readID();

  tft.begin(identifier);

  tft.fillScreen(BLACK);

  Serial.println(F("This is a serial data send Test!"));
  Serial.println(F("Type character in Arduino serial port & press <SEND> "));
}

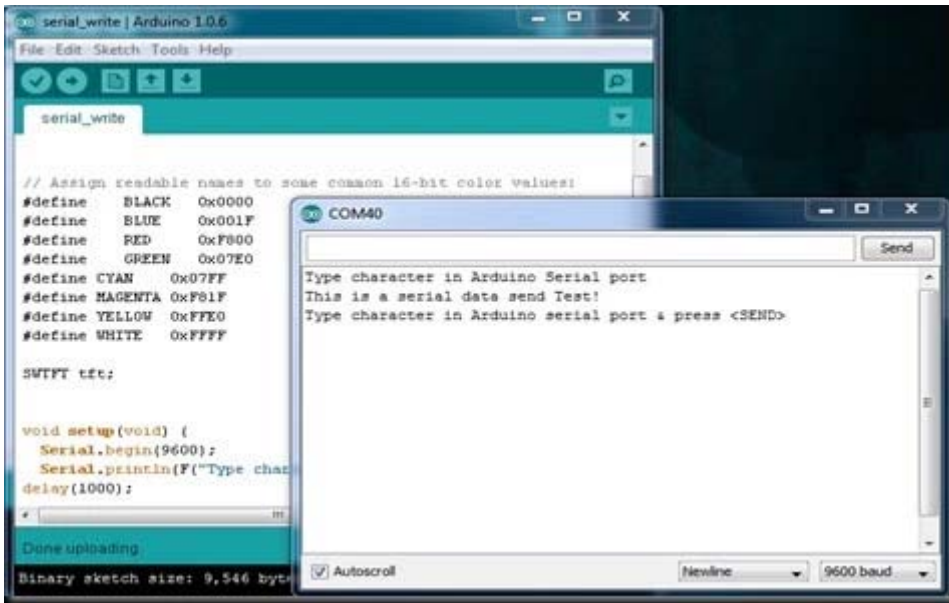
void loop(void) {

  while (!Serial.available());
  dataRx=Serial.read();
  tft.setTextColor(YELLOW);
  tft.setTextSize(2);
  tft.print(dataRx);

}
```

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Open the Serial monitor .



Type in some character & click on Send button.

You can see the characters displayed on the LCD screen.



Contact for availability of this TFT Shield :



Tags: [ARDUINO SHIELD](#), [LCD SHIELD](#), [LCD TOUCH SCREEN SHIELD FOR UNO](#)

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## 2 Comments:

[Yash Chauhan](#)

[June 11, 2015 at 5:43 pm](#)

Hello,

I would like to know if a stylus oriented lcd or touch screen is available. I am looking forward to do a project using it and is it possible to make the touch smoother for it. Please answer. Looking forward to your kind reply.

[Reply](#)

[alselectro](#)

[June 11, 2015 at 11:00 pm](#)

You can use a stylus on this touch screen. But it's a resistive touch screen & not capacitive. So it may not be smooth operating. For small projects this one is suffice. Till now I couldn't source a nice capacitive touch screen as the one available for Raspberry Pi.

[Reply](#)

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